Grade 1



Literacy Calendar

Date	Activity
Monday, April 27	Read each word. Then add a magic "e" to the end of each word and read the new word you made. (pin, cap, sit, van, cub, rat, not, cop, tub, her)
Tuesday, April 28	Read a fictional story. (not true) Tell someone about the setting, (where the story takes place) the characters, (who is in your story) the problem in the story and the solution. (how the problem is solved)
Wednesday, April 29	Would you rather live somewhere that is very hot or very cold? Write a response to explain which one you would choose and why. Use the word because in your writing.
Thursday, April 30	Butterfly is a compound word made from the words butter and fly. How many compound words can you think of? Tell someone.
Friday, May 1	Professional Development Day. Have fun!
Saturday, May 2	Enjoy your weekend.
Sunday, May 3	Enjoy your weekend.

Grade 1



Numeracy Calendar

Date	Activity
Monday, April 27	Show one addition and one subtraction equation (sentence) that equals 10, then try 11 and then 12. Can you find more than one for each? Ex. 8+2=10 11-1=10
Tuesday, April 28	Pick a number between 1 and 100. What number is 2 more than your number? What number is 2 less than your number? Ex. 32 , 2 more is 34, 2 less is 30.
Wednesday, April 29	Where in the world would you see 6 of something? 7 of something? 8 of something? 9 of something? 10 of something? Use real world examples. Tell someone. Ex. 6 wheels on 3 bikes
Thursday, April 30	Count to 100 and beyond by 2, 5, 10 and 25. Count backward from the number 47.
Friday, May 1	Professional Development Day. Have fun!
Saturday, May 2	Enjoy your weekend.
Sunday, May 3	Enjoy your weekend.

Grade 1



DPA

Date	Activity
Monday, April 27	Roll a die and complete actions. Roll 1 -1 jump, roll 2- 2 spins, roll 3 -3 kicks, roll 4- 4 hops on one foot, roll 5-5-skips, roll 6- 6-gallops.
Tuesday, April 28	Fitness Stations. Create fitness stations around your space (living room, backyard, garage, driveway). Lay out the equipment you'll need at each station. Rotate through the stations and spend 1 minute at each. (Station Ideas: skipping, hopping, rolling, arm circle, jumping jacks, ball toss).
Wednesday, April 29	Shake Your Sillies Out. Perform actions to the song by Raffi "Shake My Sillies Out" (e.g., shake, clap, jump, etc. according to the song). Variations: The leader suggests other movements that can be done during the song. Select other call out songs (i.e., Itsy Bitsy Spider, Wheels on the Bus, Hokey Pokey, Head and Shoulders, Rockin' Robin.)
Thursday, April 30	Simon Says Movement Game. One person calls out a movement for the others to follow. (i.e. spin 3 times, 5 jumping jacks, 10 knee high kicks etc.) Take turns as the leader to call out "Simon Says"
Friday, May 01	1)With a balloon, beanbag or soft object try to keep moving by catching it and throwing it into the air. 2)Pick animals and try to move like those animals. Fly like a butterfly, hop like a bunny, leap like a frog, gallop like a horse, crab walk, stomp like an elephant, tiptoe like a mouse, move fast like a cheetah, move slow like a snail.